Piano-Conductor

Who I'd Be

CUE DONKEY:
"So there's really no one else you'd rather be?"

Colla Voci:
SHREK: conversational

I guess I'd be a hero with sword and armor clashing, looking semi-

Orchestrations by DANNY TROOB
Associate Orchestrator JOHN CLANCY

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An ogre always hides. An ogre's fate is known. An ogre always stays in the dark and all alone.

So yes, I'd be a hero, and if my wish was
--- Who I'd Be

Piano-Conductor

---

grant ed life would be enchanted, or so the stories say.

Em7  
G/B  
A/C#

Of course I'd be a hero, and I would scale a

D  
D/F#  
D/A  
G/B  
D/F#

tower to save a hothouse flower and carry her away.

Em7  
G/B  
A/C#

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But standing guard would be a beast. I'd somehow overwhelm it.

I'd get the girl, I'd take a breath and I'd remove my helmet.

We'd stand and stare. We'd speak of love. We'd feel the stars ascending.
9—Who I'd Be

We'd share a kiss, I'd find my destiny... I'd have a hero's ending.

Brass

 clave.

Bm Aadd2 A G

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perfect happy ending. That's how it would be!

Big, bright, beautiful world. But not for

END